Mestrado Erasmus Mundus • Lisboa RE:ANIMA



Direção

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Secretariado

Duração	Créditos
0 Anos	120 ects

Apresentação

This Master Programme thoroughly explores all fields of animation, from narrative and non-narrative storytelling to experimental uses of animation in expanded fields. RE:ANIMA is oriented towards a diverse and artistic approach to the field of Animation. It envisions the creation of an international community of animators who make multiple connections and create a network for future career endeavours. RE:ANIMA is fully taught in English and strives to shape a generation of high-level, critical and innovative artists, via the involvement of international professionals and a diverse selection of Animation experts and scholars. With the combination of the students, individual learning trajectory and a broad, multicultural orientation, RE:ANIMA assumes a unique presence in Europe, and strongly intersects with the needs of the animation film industry. Students will become familiarised with three entirely different locations, both socially, artistically and industry-wise, and will be continuously motivated to broaden their cultural horizon. This will provide them not only with a varied palette of skills in animation filmmaking, but also with an international network and orientation, which is invaluable in a sector where international co-production is at the heart of the industry. The integration of different forms of expanded animation into the programme is a new curricular feature which does not exist in traditional animation ally arianted towards chart film production with a parrow.

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CENTRO UNIVERSITÁRIO LISBOA



escola de comunicação, arquitetura, artes e tecnologias da informação storytelling, expanded animation and animated documentary. Applications to RE:Anima are through the official website https://www.reanima.eu/.

PLANO DE ESTUDOS

1º Ano / Tronco comum

1º Semestre	ects	2° Semestre	ects
Animation film Management	3	Animation Techniques - Mixed Techniques II	6
Animation Techniques - Mixed Techniques I	6	Creative Animation Ateliers II - Development,	
Creative Animation Ateliers I - Development,		Production and Post-Production	9
Production and Post-Production	9	Financing, Production and IP Management	3
History and Actualities in Animation Film	6	Research-Based Animation Film Production -	
Research-Based Animation Film Production -		Building Narratives, Going Virtual, Seeing Reality	,
Building Narratives, Going Virtual, Seeing Reality	/	II	6
1	6	Theories and Analyses of Animation	6

2° Ano / Tronco comum

1º Semestre	ects	2° Semestre	ects
Animation Techniques - Mixed Techniques III	6	Thesis Project and Dissertation	30
Creative Animation Ateliers III - Development,			
Production and Post-Production	9		
Entrepreneurship	3		
European Heritage in Animation	6		
Research-Based Animation Film Production -			
Building Narratives, Going Virtual, Seeing Reality	/		
III	6		

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